



FLASH ANIMATION

TECH203 — 0.5 Credit

Course Description

This course is for anyone who wants to create animations and interactive movies like the ones used on the coolest websites. Participants learn how to use Flash 8—the world’s most popular animation software—to create engaging, interactive movies for the web. Beginning with classic animation techniques, participants learn how to move objects around the screen and change their appearance. From there, it’s on to creating movies complete with original artwork. By the end of the course, participants have learned how to build interactivity into their movies and publish them to the web. This course is a great introduction to the world of web animation.

Prerequisites

None

Course Length

One semester

Required Materials

Flash 8 Basic

Course Outline

- Workshop Titles
- Your First Animation
- Building Interactive Buttons
- Classic Animation Techniques
- Creating Your First Flash Movie
- Using the Drawing Tools
- Drawing and Animating a Movie
- Working with Motion Guides
- Building an Interactive Movie
- Publishing Your Movies
- Additional Projects

Sample Projects

1. Follow the Bouncing Ball: Learn how to add motion to an object and change its appearance by squashing and stretching it as it moves.
2. Exploding Volcano: Create an exploding volcano animation that is activated when the user presses a button.
3. Building a Preloader: Design and build a “preloader” animation that tells people that your movie is preparing to play.